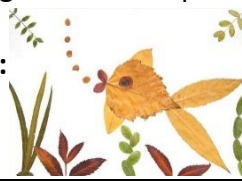
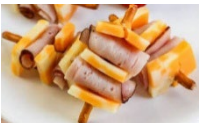


Junior SCHOOL-AGE SUMMER PROGRAM

JULY 20 to JULY 31, 2026 Room 113



MONDAY	TUESDAY	WED is PIZZA DAY	THURSDAY	FRIDAY
20 STEM ACTIVITY: Tent / Blanket Fort Building  ARTS and FINE MOTOR: Leaf Rubbing Art	21 SCIENCE: Beans planting in a small cup ARTS and CRAFTS: Nature Collage 	22 NATURE EXPLORERS ARTS and FINE MOTOR: Butterfly Symmetry Painting SENSORY: Ice Escavation Activity	23 NATURE APPRECIATION DAY – Enjoying the Outdoors 9:00am to 12:00pm open to parents who would like to join us 	24 GROSS MOTOR: Nature Yoga poses with Flash Cards ARTS and CRAFTS: Windsock Craft
LANGUAGE and LITERACY: Forest Animal Story Presentation GROSS MOTOR: Nature Movement 	 WATER PLAY FUN: Water Activities 1:00 p.m. ARTS and CRAFTS: Birds Nest with Recycled Materials 	AJ – LET’S PLAY ACTIVITIES 1:00 to 1:45 pm  LANGUAGE / COGNITIVE: Create your own Animal Story and read to the group	ARTS and FINE MOTOR: Outdoor Mud Painting  FOOD ACTIVITY: Ham and Cheese Pretzel Kebobs	SCIENCE: Raincloud Science Experiment LANGUAGE and LITERACY: “if I were an animal” (draw and write about your favourite animal)  3:00 p.m. Ice Cream Truck
27 ARTS and CRAFTS: No Sew Felt Bag  LANGUAGE / SENSORY: The Mystery Bag Game	28 FINE MOTOR: Rubber Band Catching  SCIENCE: Fizzy Baking Soda Paint	29 AMAZING ATHLETES Wear your favourite Jersey SENSORY: Pom Pom Ice Cream Sensory Bag ENRICHED PROGRAMMING:  (in the gym)– 11:00am	30 ARTS and CRAFTS: DIY Athlete’s Medal LANGUAGE / CULTURE: Lesson on the origins of sack races. GROSS MOTOR – Outdoor Activity: Sack Race Competition	31 ARTS and CRAFTS: DIY Stuffed Teddy Bear EMOTIONAL REGULATION: Brain activation exercises 
COGNITIVE: Roll the Dice Summer Game  SCIENCE: Rainbow Bubble Snake	 PARENT PARTICIPATION WATER PLAY FUN 3:00 to 4:00 p.m.	ARTS and CRAFTS: Rainbow Rolling Pin Art  LANGUAGE – Group Discussion: What is your favourite sport and why?	FOOD ACTIVITY: Homemade Milkshake (to be served at the Award Presentation) SOCIAL ACTIVITY: Award Presentation (for all the competitions / participation this week)	STEM: Lego bridge building challenge GROSS MOTOR: Walk like an animal game (using flashcards)  Cool Treat Day 3:00 p.m.

RAINY DAYS: KIDS GOT TALENT PERFORMANCES / SILLY ACTION SONGS & DANCE / BINGO W. PRIZES / BAKING

PLEASE CHECK THE [WEEKLY PROGRAM PLAN](#) POSTED AT THE ENTRANCE FOR DETAILS & OTHER FUN ACTIVITIES & LEARNING OPPORTUNITIES